Sarah Whinnem

Product design leader with 15+ years of experience turning complex systems into thoughtful, human-centered solutions. I bring deep expertise in user experience strategy, systems thinking, and collaboration – with a track record of shaping product direction, streamlining workflows, and scaling impact. I thrive on meaningful problems and enjoy challenges that demand both vision and execution.

Portfolio at madysondesigns.com · sarah@madysondesigns.com · New York, NY



Professional Experience

Freelance

Product Design Consultant/Sabbatical • 2023-Present

 Took a purposeful sabbatical to recharge, reflect on long-term goals, and provide design mentorship and strategic support to early-stage teams – now focused on rejoining a mission-driven team with fresh clarity and intent.

Flatiron Health

Lead Design Systems Manager • 2022–2023

- Shaped Flatiron's design systems strategy by creating, hiring, and leading the dedicated 3-person team supporting 40+ contributors and 20+ products.
- Led the shift from a grassroots effort to a funded team supporting internal tools, scaling consistency, efficiency, and design quality across the org.
- Collaborated closely with engineering and product stakeholders to define contribution models, governance, and long-term system evolution.

Lead Product Design Manager • 2018–2022

- Owned the product design function as an IC across multiple customer-facing teams, supporting products used by 4,200+ clinicians and 5M+ patients.
- Drove product direction and improved patient and provider experiences while managing 2–3 designers and mentoring across a 25+ person team.
- Shaped team vision, hiring strategy, and collaborative processes as the team scaled from 5 to 25+ designers.
- Led early design efforts as *Senior Product Designer*, driving strategic product improvements across core product areas.

Fundera

Principal Product Designer • 2017–2018

- Designed and launched Fundera's first dashboard experience for 20k small business owners, providing a central hub for managing financial tools and data.
- Created a scalable framework that enabled ongoing feature development and improved the long-term customer experience.

Betterment

Lead Product Designer • 2011–2017

- Founding designer at Betterment, growing design from early marketing work to full-stack product leadership across teams and platforms.
- Led key product expansions including the advisor platform and 401k while building the first design system to support rapid scale.
- Contributed to company growth from 12 to 200+ employees and scaled the customer base from ~10K to 250K+.
- Supported early-stage product, brand, and frontend growth through roles as Senior Product Designer, Software Engineer, and Graphic Designer.

Education

BFA, Graphic Design

American Intercontinental University \cdot 2005

Concentration In Visual Communication & Digital Design

Core Skills

Strategy & Research

UX Research

Product Strategy

Service Design

Information Architecture

Product Design

Interaction Design

User Experience Design

Accessibility

Visual & Systems

UI Design

Design Systems

Prototyping (Figma & Code)

Brand & Print Design

Technical Collaboration

Agile Practices & Tooling

HTML/CSS/React Fluency

Responsive Design

Developer Handoff

Leadership & Management

DesignOps

Workshop Facilitation

Mentorship

Team Building

Outcomes & Impact

Data-Informed Design

Cross-Functional Partnership

Storytelling